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| **Team Member** | Vince Smeraldo |
| **Project Team Name** | Symbiotic Games |
| **Development Week** | Week 2 |
| **Date** | 8/1/13 |
| **Individual Accomplishments** | |
| * Consumable classes coded * Characters Use Items | |
| **Action Items** | |
| * Work on Battle System design and code * Code Gear Items | |
| **Late Tasks** | |
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| **Team Issues** | |
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| **Other** | |
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